



Barrington LanStar Serial Driver **FS-8705-26**

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TABLE OF CONTENTS

1	BARRINGTON LANSTAR DRIVER DESCRIPTION	3
2	DRIVER SCOPE OF SUPPLY	4
2.1	SUPPLIED WITH THIS DRIVER	4
3	HARDWARE CONNECTIONS.....	5
3.1	HARDWARE CONNECTIONS.....	6
3.2	BLOCK DIAGRAM.....	10
4	CONFIGURING THE FIELDSERVER AS A BARRINGTON LANSTAR CLIENT	11
4.1	DATA ARRAYS.....	12
4.1.1	<i>Data Arrays – Example</i>	12
4.2	CLIENT SIDE CONNECTIONS	13
4.2.1	<i>Client Side Connection Descriptions – Example</i>	13
4.3	CLIENT SIDE NODES	14
4.3.1	<i>Client Side Nodes – Example</i>	14
4.4	CLIENT SIDE MAP DESCRIPTORS	15
4.4.1	<i>FieldServer Related Map Descriptor Parameters</i>	15
4.4.2	<i>Driver Related Map Descriptor Parameters</i>	15
4.5	EXAMPLES.....	16
4.5.1	<i>Map Descriptor Example 1 – Read Points</i>	16
4.5.2	<i>Map Descriptor Example 2 – Store Panel Troubles</i>	17
5	CONFIGURING THE FIELDSERVER AS A BARRINGTON LANSTAR SERVER.....	18
6	REVISION HISTORY	19
APPENDIX A.	ADVANCED TOPICS	20
APPENDIX A.1	SCALING	20
APPENDIX A.2	SUPPORTED COMMUNICATIONS FUNCTIONS.....	20
APPENDIX A.3	EXPOSING DRIVER STATS	21
APPENDIX A.4	CONFIGURING THE LANSTAR PORT	22

1 Barrington Lanstar Driver Description

This driver is used to exchange data between a FieldServer and a 'MicroSTAR' devices by polling the LanStar they are connected to. When this driver is used the gateway must be connected to 1 of the 4 ports on the Lanstar.

Each MicroSTAR device has 4x AO, 4x AI, 4x DI, 4x DO and 4x Counters. Setpoints, virtual Digital Outputs, any virtual points or virtual Microstars all reside in the memory of the LanStar and are thus accessible using this driver.

The driver can monitor the status of these points and write to the outputs.

This is an active client driver. The FieldServer is the client. The LanSTAR devices are the passive servers. The Client sends messages and processes responses from the LanSTAR's.

The driver is a serial driver using a RS232 serial ports to connect between the FieldServer and the LanSTAR's..

The driver is fully compatible with other FieldServer drivers and meets FieldServer's quality assurance standards. The driver was developed by Chipkin Automation Systems, an Approved FieldServer Integrator.

Only Client functionality have been implemented. This means that you can use the driver as a client to monitor/command the devices. Server functionality is not supported thus you cannot use it a server to make another type of device appear as if it were a LanSTAR device.

Max Nodes Supported

FIELDSERVER MODE	NODES	COMMENTS
Active Client	32	A maximum of 16 devices may be connected per trunk. This is a limitation of the protocol which only allows 32 possible addresses as 2 trunks can be connected to one LanStar.
Active Server (Simulate a Panel)	0	Not supported or documented.

2 Driver Scope of Supply

2.1 Supplied with this driver

FIELDSERVER TECHNOLOGIES PART #	DESCRIPTION
8915-10	No specific cables are shipped with this driver. A generic RJ45 Ethernet cable is shipped with the hardware.
FS-8705-26	Driver Manual.

3 Hardware Connections

Multiple WorkStation protocols and connection supported. See list of FieldServer Drivers.

3.1 Hardware Connections

QuickServer Connections

TWO METHODS

For each Lanstar you are connecting to you will need one cable.

NULL MODEM

1. Obtain a Null Modem Cable
2. You need a female connector to plug into the Istar. If the other end is a male then cut it off. If both are female then cut any end off.
3. Strip back some of the wires
4. Using a multimeter find the 3 wires connected to pins 2,3 and 5 on the other end.

Null Modem 9-Pin connector End	Gateway (bottom TB)
Pin2	Terminal 1 (leftmost bottom)
Pin3	Terminal 2 (2 nd from left bottom)
Pin5	Terminal 3 (3 rd from left bottom)

OR

PATCH CABLE for Quickserver Port RS232 port labeled R2 (the bottom port on a QS-1x2x-yty)

1. Use an Ethernet Patch cable and the supplied RJ45-9pin converter.
2. Cut one end off the cable
3. Strip back orange/white brown blue/white
4. Connect Orange/White to Terminal 1 (leftmost bottom) (Tx)
5. Connect Brown to Terminal 2 (2nd from left bottom) (Rx)
6. Connect Blue/White to Terminal 3 (3rd from left bottom) (Gnd)

PATCH CABLE IMAGES for QuickServer Connection



QuickServer Connections

The other end of this cable connect to RS232 port on the Lanstar. That connection is shown in other images.

FSB20 Series Connection

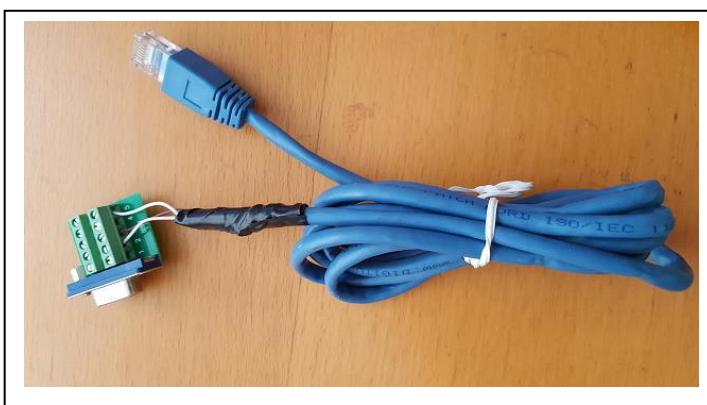
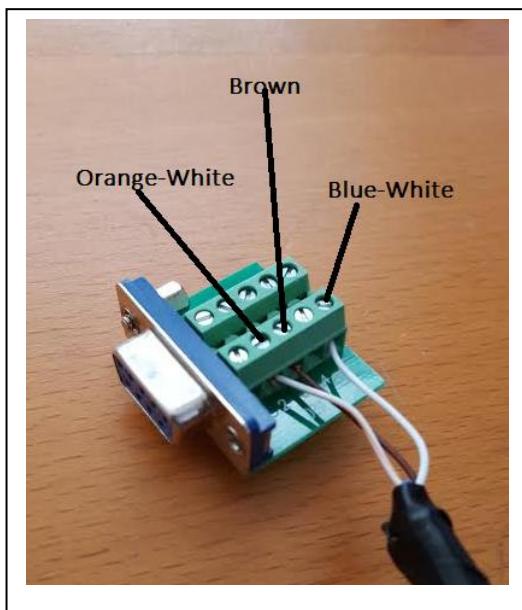
Insert Patch Cable into 'Serial' RJ45 on FSB20 / FSB40 Series

Other end : Cut off and strip back to expose brown , orange-white, blue-white.

Land Orange-White on DB9 term 2

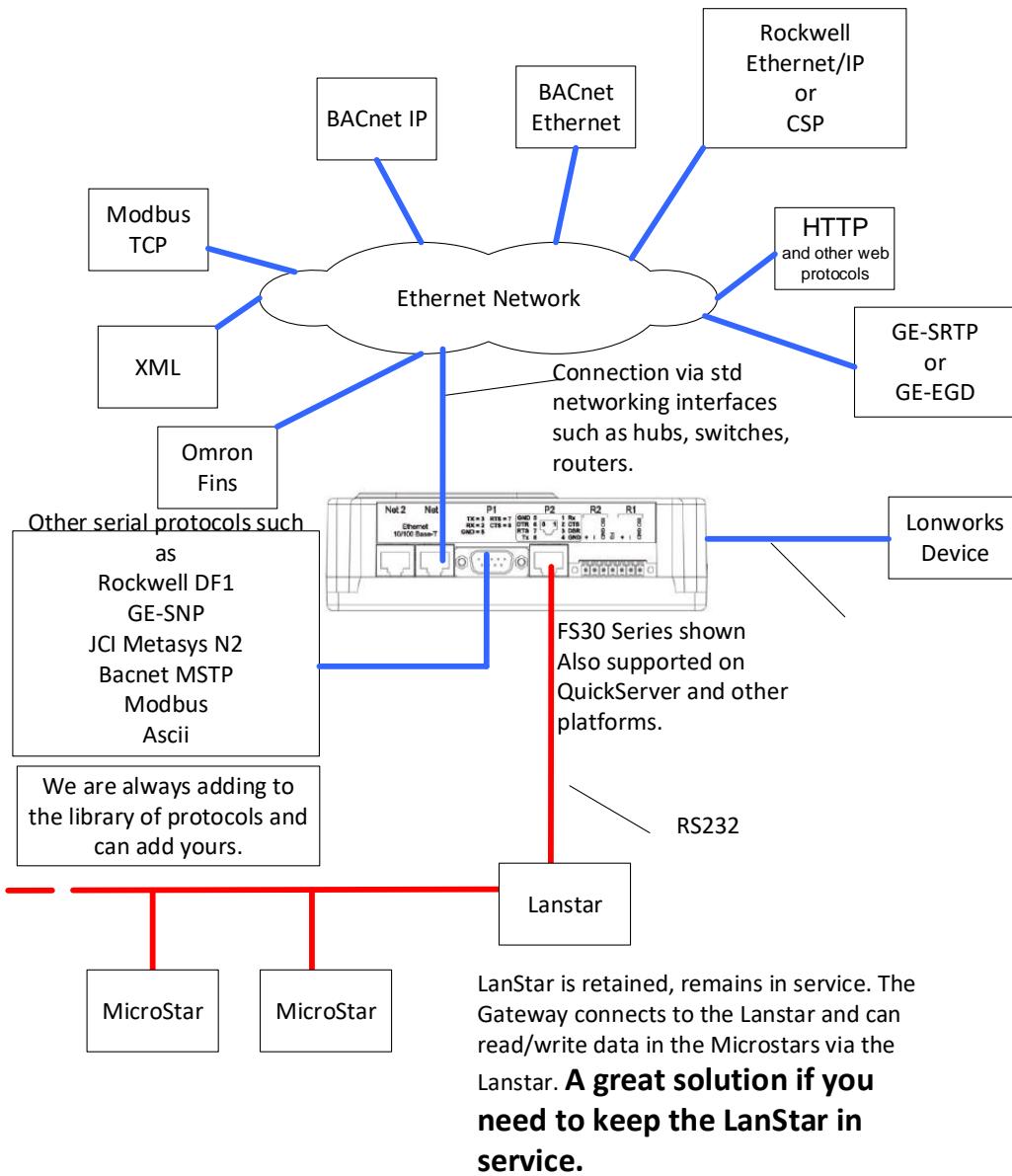
Land Brown wire on DB9 term 3

Land Blue-White wire on DB9 term 5



3.2 Block Diagram

FS30 shown as representing FS20, FS30 and FS40



FS-8705-26 Barrington LanStar Protocol (Get Microstar data via the LanStar)

4 Configuring the FieldServer as a Barrington Lanstar Client

For a detailed discussion on FieldServer configuration, please refer to the FieldServer Configuration Manual. The information that follows describes how to expand upon the factory defaults provided in the configuration files included with the FieldServer (See “.csv” sample files provided with the FS).

This section documents and describes the parameters necessary for configuring the FieldServer to communicate with an Barrington Lanstar system.

The configuration file tells the FieldServer about its interfaces, and the routing of data required. In order to enable the FieldServer for Barrington Lanstar monitoring, the driver independent FieldServer buffers need to be declared in the “Data Arrays” section, the destination device addresses need to be declared in the “Client Side Nodes” section, and the data required from the servers needs to be mapped in the “Client Side Map Descriptors” section. Details on how to do this can be found below.

Note that in the tables, * indicates an optional parameter, with the bold legal value being the default.

NOTE THAT THE BARRINGTON LANSTAR PORTS MUST BE SET CORRECTLY. See Appendix.

4.1 Data Arrays

SECTION TITLE		
Data_Arrays		
COLUMN TITLE	FUNCTION	LEGAL VALUES
Data_Array_Name	Provide name for Data Array	Up to 15 alphanumeric characters
Data_Array_Format	Provide data format. Each Data Array can only take on one format.	Recommended: Bit, UInt16, Also Supported: Float, UInt32, SInt16, Packed_Bit, Byte, Packed_Byte, Swapped_Byte
Data_Array_Length	Number of Data Objects. Must be larger than the data storage area required by the Map Descriptors for the data being placed in this array.	1-10,000

4.1.1 Data Arrays – Example

```
// Data Arrays
Data_Arrays
Data_Array_Name,           Data_Format,          Data_Array_Length,
LanstarStats,              UNT16,                200
```

4.2 Client Side Connections

Create one connection for each Barrington Lanstar serial port. Each connection can only be used to connect to a single Barrington Lanstar interface/port.

SECTION TITLE		
Connections		
COLUMN TITLE	FUNCTION	LEGAL VALUES
Port	Specify which port the device is connected to the FieldServer	P1-P8
Protocol	Specify protocol used	LstarA
Baud*	Specify baud rate	Driver Supports : 110; 300; 600; 1200; 2400; 4800; 9600 ; 19200; 28800; 38400; 57600 Baud
Data_Bits *	Specify parity	Driver Supports : 7,8
Stop_Bits*	Specify data bits	Driver Supports : 1,2
Parity *	Specify stop bits	Driver Supports : Odd, Even, None
LstarID	The Address of the Lanstar in decimal. Is set from Lanstar Menu	1,2,3....

4.2.1 Client Side Connection Descriptions – Example

```
// Client Side Connections

Connections

Port,          Baud,        Parity, LstarID   Protocol, Data_Bits , Stop_Bits
P1,           9600,        None, 37      LstarA , 8           , 1
```

4.3 Client Side Nodes

Create one Node per FACP in the network only.

SECTION TITLE		
Nodes		
COLUMN TITLE	FUNCTION	LEGAL VALUES
Node_Name	Provide name for node	Up to 32 alphanumeric characters NB ! The name does not need to correspond to the Node name configured in the Barrington Lanstar system.
Node_ID	MicroStar Id	0-64 Corresponds to the Node numbers of Microstar units to be read via the Lanstar
Protocol	Specify protocol used	LstarA

4.3.1 Client Side Nodes – Example

```
// Client Side Nodes

Nodes
Node_Name,           Node_ID,           Protocol,          Connection
MainPanel,           0,                 Barrington Lanstar , P1
```

4.4 Client Side Map Descriptors

4.4.1 FieldServer Related Map Descriptor Parameters

COLUMN TITLE	FUNCTION	LEGAL VALUES
Map_Descriptor_Name	Name of this Map Descriptor	Up to 32 alphanumeric characters
Data_Array_Name	Name of Data Array where data is to be stored in the FieldServer	One of the Data Array names from “Data Array” section above
Data_Array_Offset	Starting location in Data Array	0 to maximum specified in “Data Array” section above
Function	Function of Client Map Descriptor..	Passive

4.4.2 Driver Related Map Descriptor Parameters

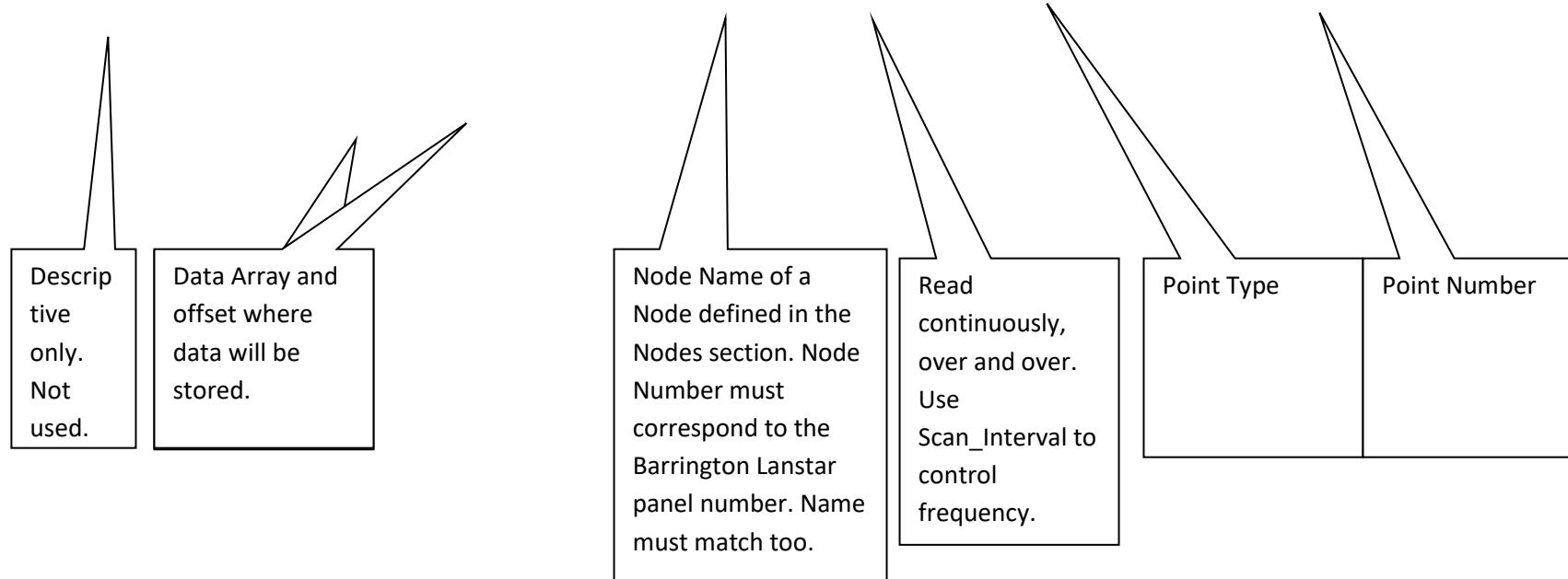
COLUMN TITLE	FUNCTION	LEGAL VALUES
Node_Name	Name of Node to fetch data from	One of the node names specified in “Client Node Descriptor” above
Data_Type	This commonly used parameter is not used by this driver.	
Length	Length of Map Descriptor Reserves space in the Data Array.	Set the value to 1. One map descriptor is required for each point.
Address	The Point Number	0,1,2,3....
Lstar_Point_Type	Point Type	AI, AO, DI, DO, SP, CO

4.5 Examples

4.5.1 Map Descriptor Example 1 – Read Points

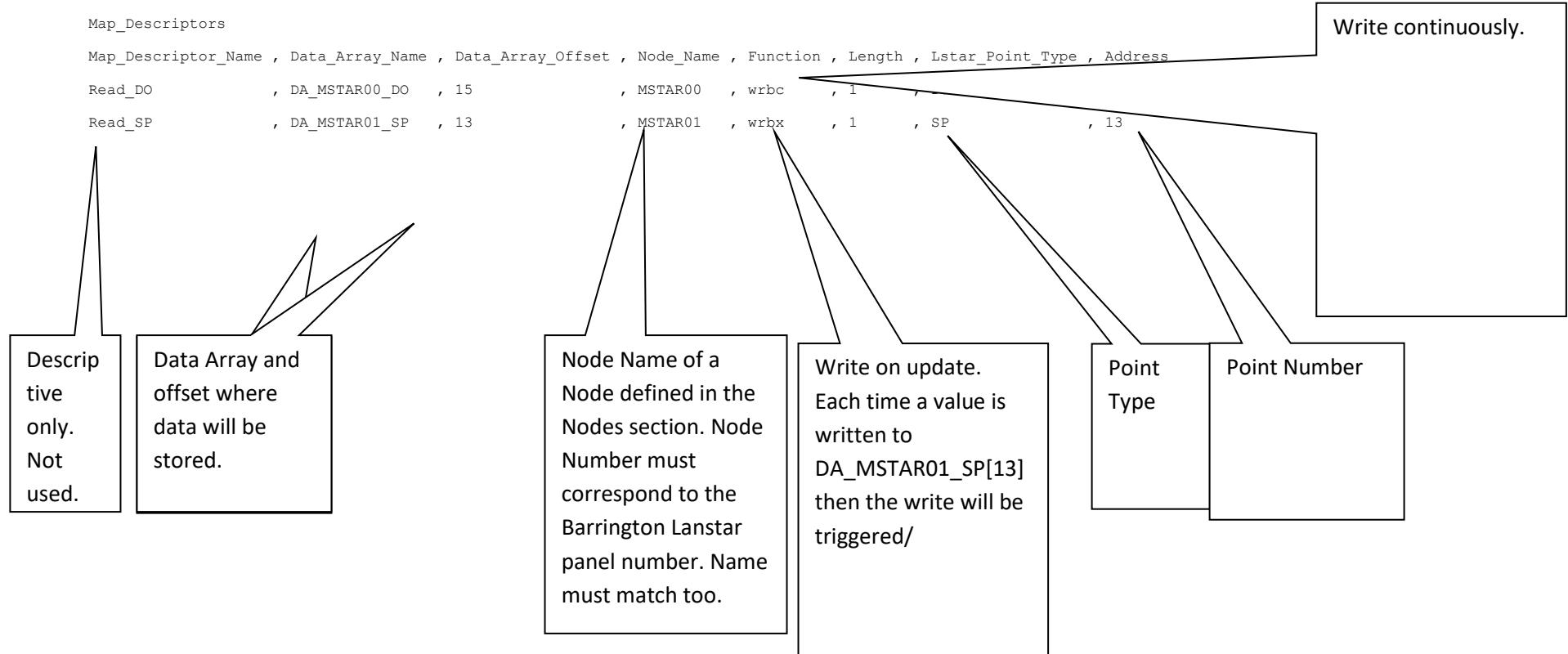
In this example three different points are read, each from a different Node.

```
Map_Descriptors  
Map_Descriptor_Name , Data_Array_Name , Data_Array_Offset , Node_Name , Function , Length , Lstar_Point_Type , Address  
Read_DO , DA_MSTAR00_DO , 15 , MSTAR00 , rdbc , 1 , DO , 15  
Read_SP , DA_MSTAR01_SP , 13 , MSTAR01 , rdbc , 1 , SP , 13  
Read_AI , DA_MSTAR03_AI , 0 , MSTAR03 , rdbc , 1 , AI , 0
```



4.5.2 Map Descriptor Example 2 – Store Panel Troubles

In this example one point is written on update and another continuously.



5 Configuring the FieldServer as a Barrington Lanstar Server

This driver cannot be used to emulate an Barrington Lanstar Panel.

6 Revision History

DATE	RESP	FORMAT	DRIVER VER.	DOC. REV.	COMMENT
20 Aug 2014	PMC		1.0	1	Created
20 Oct 2015	PMC		2.0	2	Updated
10 May 2021	YC		2.0	3	Updated to latest template

Appendix A. Advanced Topics

Appendix A.1 Scaling

Points can be scaled when they are read (and thus a scaled version is stored in the Data Arrays). They can be scaled by a task that executes on data update or a fixed frequency or they can be scaled when they are served.

Example: Scale before stored.

```
Map_Descriptors
Map Descriptor Name , Data Array Name , Data Array Offset , Node Name , Function , Length , Lstar Point Type ,
Address , Data Array Low Scale , Data Array High Scale , Node Low Scale , Node High Scale
Read AI          , DA_MSTAR03_AI    , 0           , MSTAR03   , rdbc     , 1       , AI      ,
0,0,100,32,212
```

Example: Scale before served. Ie scaled number is served.

```
Map_Descriptors
Map Descriptor Name , Data Array Name , Data Array Offset , Node Name , Function , Length , Object Type ,
Object Instance , Relinquish Default , Data Array Low Scale , Data Array High Scale , Node Low Scale ,
Node High Scale
Serve AI         , DA_MSTAR03_AI    , 0           , sMSTAR03  , server   , 1       , AI      ,
,-              ,0,100,0,10
```

Appendix A.2 Supported Communications Functions

Always check the Data Sheet for an accurate and up to date list.

FUNCTION	NOTES
Poll Request	Can Write to Do,Ao and SP points including virtual Do's.
Poll Request	Read. Can read Ai,Ao,Di,Do,SP,Counters including virtual DO's on a real MicroSTAR

Driver cannot read/write data to virtual microSTAR's.

Appendix A.3 Exposing Driver Stats

The driver makes some of its operating statistics available in a Data Array where they can be read by a remote client. The lines from the example below can be cut and pasted into a configuration file.

Data_Arrays,		
Data_Array_Name,	Data_Format,	Data_Array_length,
LanstarStats,	UINT32,	1000,

```
// Offset 37 IN THE STATS ARRAY CONTROL THE PRINTING OF DEBUG CODE.  
//here we preset the value to 1 (debug on)  
// so that the driver starts running with debug on  
// This seems to slow the driver down enough to work well  
// When debug is off we gets lots of errors.
```

Preloads

```
Data_Array_Name , Preload_Data_Index , Preload_Data_Value , length  
Lstarstats , 37 , 1 , 1
```

Appendix A.4 Configuring the LanStar Port

The Gateway must connect to COM1 .. COM4

The COM port must be set to HOST mode in Binary Format

Make sure the gateway rs232 settings are the same as the COM port by using option 7 on the Lanstar menu (front panel).

2 COM ports can be set to HOST mode.