# **RussElectric Model2000**



fieldserver

# Description

The Serial RussElectric Model 2000 driver allows the FieldServer to transfer data to and from devices over either RS-232 or RS-485 using RTU protocol. The RussElectric Model 2000 drivers implement a Model 2000 Client and a Model 2000 Server. The Client driver can read data from a remote Server and send write data commands. The Server driver emulates a Model 2000 device and responds to data read and write poll commands.

## **Formal Driver Type**

Serial, Client or Server

## Compatibility

FieldServer Model	Compatible	FieldServer Model	Compatible
ProtoCessor	No	QuickServer FS-QS-10xx	No
ProtoCarrier	No	QuickServer FS-QS-12xx	Yes
ProtoNode	No	QuickServer FS-QS-20xx	Yes
ProtoAir	No	QuickServer FS-QS-22xx	Yes
		QuickServer FS-QS-3x10-F	Yes

## **Connection Information**

Connection Type: RS-232 or RS-485

Baud Rates: 110; 300; 600; 1200; 2400; 4800; 9600; 19200; 28800; 38400; 57600; 115200

Data Bits: 8

Stop Bits: 1

Parity: Odd, Even, None (set to same as on Model 2000)

Multidrop Capability: Yes

#### **Devices Tested**

Device	Tested (Factory, Site)
Model 2000	Site

## **Communication Functions**

#### **Data Types Supported**

FieldServer Data Type	Description (or Device Data Type)
Analog Register	Register
Digital Register	Output Table Discretes

#### **Read Operations Supported**

FieldServer as a Client	FieldServer as a Server
Read Analog Status	Provide Analog Status
Read Registers	Provide Register Values
Read Binary Status	Provide Binary Status
Read Output Table	Provide Output Table Values

#### Write (Control) Operations Supported

FieldServer as a Client	FieldServer as a Server
Write Analog Setpoints	Accept Analog Setpoints
Preset Single Register	Accept Single Register Presets
Write Binary Commands	Accept Binary Commands
Force Single Output	Accept Force Single Outputs

#### **Unsupported Functions and Data Types**

Function	Reason
Programming messages	FieldServer is a data transfer device, and as such, programming messages are not required